# Legend of Light – Core Mechanics Map

Legend of Light uses emotionally intelligent, intuitive mechanics designed to mirror inner transformation through gameplay. Every action is symbolic. Movement is mindful. Tools are sacred. Zones are layered with meaning.

## 🌀 LIGHT-BASED GAMEPLAY SYSTEMS

### 1. Light Traits System

- Each zone unlocks a Light Trait (e.g., Courage, Vision, Honesty).  
- Traits influence future interactions and replay outcomes.  
- Players see their Light growing as a subtle aura or UI glow.

## 🎮 CORE MECHANICS BY FUNCTION

### Exploration & Movement

- Gaze-Based Navigation: Zones respond to where the player looks (Aimspire).  
- Stillness Triggers: Holding still unlocks features (Riftvale, Resonara).  
- Floating Terrain & Light Bridges: Activated through resonance or focus (Prismreach, Glowgarden).

### Tools & Symbolic Objects

- Vision Arrow (Aimspire): Aims focus and alters direction.  
- Path Key (Pathforge): Forged by choices, opens identity gates.  
- Mirrorseed (Mirrorpath): Reveals invisible truths.  
- Resonance Ring (Resonara): Rhythm-based emotional unlocks.  
- Anchorflare (Riftvale): Creates safe zones when still in chaos.

### Emotional Interaction

- Selectable Reflections: Player journal with multiple thoughtful choices.  
- Light Response Feedback: Environment shifts with emotional alignment.  
- NPC Resonance Moments: Glowing effects when player is emotionally attuned.

### Replay Features (Post-Zone 15)

- Courage Path: Bold choices, new routes.  
- Wonder Path: Hidden lore, dream objects.  
- Intuition Path: Quiet cues, non-linear unlocks.

## 💠 Co-Op Mechanics (Future Phase)

- Sibling or parent-child play.  
- Shared energy bridges.  
- Partner-triggered rituals.

This system is designed for emotional immersion—not fast-paced reaction. Every mechanic is a metaphor. Each player becomes part of a quiet, luminous story of becoming.